




Ethan Richardson

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Breakdown Sheet

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|  A 3D rendered character with short black hair, wearing a black long-sleeved shirt, black shorts, white socks, and black shoes. The character is in a boxing stance, with hands raised near their face, against a plain grey background. | <p>Boxbox LipSync</p> <p>Program: Maya</p> <p>Responsibilities: Animation, background, lighting</p> <p>Mathilda Rig is developed by Leon Li-Aun Sooi and Xiong Lin from Savannah College of Art and design.</p> |
|  A 3D rendered character with short black hair, wearing a green jacket, black shorts, black tights, and black shoes. The character is in a dance pose, with one arm raised, against a grey background with a wooden floor. | <p>GFriend – Me Gusta Tu Dance</p> <p>Program: Maya</p> <p>Responsibilities: animation, background modeling, background texturing, lighting</p> <p>Mathilda Rig is developed by Leon Li-Aun Sooi and Xiong Lin from Savannah College of Art and design.</p> |
|  A 3D rendered character with brown hair, wearing a blue tank top, white shorts, red arm warmers, and red shoes. The character is in a martial arts pose, with arms outstretched, against a grey background. | <p>Martial Arts Animation</p> <p>Program: Maya</p> <p>Responsibilities: animation</p> <p>Model and Rig by On One Animation School</p> |



3N73R - Short Film

Program: Maya

Responsibilities: Everything except sound

Rigged using Advance Skeleton